## RULES OF PLAY

Either an RNG or a cup of three dice may be used to determine the distribution order of the Player and Dealer cards. An RNG will choose a number, between 1 and 7, with spot number \#1 representing the Dealer position.
The RNG number signifies which participant receives the first packet of cards. When the cup of dice is utilized, the sum of the three dice will determine which participant receives the first packet of cards. In this scenario, the Dealer position represents spots \#1, \#8, and \#15.

1. To begin, Players must place a Pai Gow main wager and may also place an optional Jack Beats and/or Chan Chu side wager.
2. Packets of seven cards will be placed in front of the Players facedown moving in a counterclockwise rotation. The Dealer will receive their seven cards face up.
3. If any participant on the game receives less than seven cards, all hands are declared dead.
4. Players must wait until all the hands have been delivered, the last four cards have been verified and the Dealer will arrange and set the House Way hand face-up before any Player's hands have been set.
a. Important Note: If the Dealer has 2 or more Jacks, the Dealer will not need to set their hand, the game is over, and the Jack Beats and/or Chan Chu side wagers will be settled based off posted paytable.
5. The House Way hand will be played in front of the chip rack in full view before exposing the Player's hands.
6. The Players will rank their cards and set the Low hand (or second highest) in front (2-card spot) and the High hand (5-card spot) at the back as indicated on the layout.
7. Hands that are set making the front hand higher than the backhand are automatic losers (Foul Hand).
a. If a player sets their hand in such a way that it is considered a foul, the player's High and Low hands are both considered to have lost.
b. If a player is unsure how to set their hand, they may request the dealer set their hand according to the house way.
8. After the Dealer sets the House Way hand they will expose and spread the cards of the Players in a counterclockwise rotation, starting with the position furthest to the Dealer's right.
9. The Dealer must always set their hand according to the House Way. If during the placement of the cards, a hand is misplaced, OR if during the pay-take procedure it is discovered that the hand was set wrong; all hands must be reset, and the house-hand will be reset to the House Way.
a. Important Note: The house hand can never foul and will always be set correctly the House Way.
10. The Dealer will announce all win, lose, or push hands.
11. Losing wager will be collected and placed in the chip tray.
12. PUSH hands will receive a signal from the Dealer (tap on the table) indicated the wager hand noaction.

## PAI GOW WAGER

If the Dealer has 2 or more Jacks, the Pai Gow wager loses. Otherwise, the Dealer and Player hands are compared in regular Pai Gow Poker fashion, 5-card to 5-card and 2-card to 2-card, with the Joker functioning as a semi-wild "bug", able to complete straights and/or flushes, or otherwise acting as a suitless Ace. If the Player beats the Dealer in both comparisons, the Pai Gow wager wins and pays 1 to 1 . If the Player beats the Dealer in one of the two comparisons, the wager pushes. If each comparison results in the Player being beaten by or tying the Dealer, the wager loses.

## JACKS BEAT WAGER

If the Dealer has 2 or more Jacks, the Jacks Beat wager wins and pays according to Player hand and according to paytable, as given in Table 1. Otherwise, the Jacks Beat wager loses. Important Note: The Player hand is evaluated according to the highest 5-card hand that can be formed and is not dependent on how the Player sets their hands.

Table 1. Pays - Jacks Beat Wager

| Player Hand | A | B | C | D |
| :--- | ---: | ---: | ---: | ---: |
| 5 Aces | 1000 to 1 | 1000 to 1 | 1000 to 1 | 1000 to 1 |
| 5-Card Royal Flush | 500 to 1 | 500 to 1 | 500 to 1 | 500 to 1 |
| 5-Card Straight Flush | 250 to 1 | 250 to 1 | 200 to 1 | 200 to 1 |
| 4 of a Kind | 100 to 1 | 100 to 1 | 100 to 1 | 100 to 1 |
| Full House | 60 to 1 | 50 to 1 | 40 to 1 | 50 to 1 |
| Flush | 25 to 1 | 25 to 1 | 25 to 1 | 30 to 1 |
| Straight | 20 to 1 | 20 to 1 | 20 to 1 | 25 to 1 |
| 3 of a Kind | 15 to 1 | 15 to 1 | 15 to 1 | 15 to 1 |
| 2 Pair | 10 to 1 | 10 to 1 | 10 to 1 | 10 to 1 |
| Pair | 5 to 1 | 5 to 1 | 5 to 1 | 5 to 1 |
| High Card | 5 to 1 | 5 to 1 | 5 to 1 | 5 to 1 |

Chan Chu is an optional side wager that considers the Player's best possible hand among their seven cards and wins when a qualifying hand is made.

| Pay Table 1 |  |
| :---: | :---: |
| Winning Hand | Pays (to 1) |
| Any 7 Card Straight Flush | 5000 |
| Super Full House | 2000 |
| Five Aces | 500 |
| Natural 7 Card Flush | 200 |
| Any Royal Flush | 100 |
| Natural 7 Card Straight | 50 |
| Any Straight Flush | 40 |
| Any 4 of a kind | 20 |
| Any Full House | 4 |
| Any Flush | 3 |
| Any 3 of a kind | 2 |
| Any Straight | 2 |


| Pay Table 2 |  |
| :---: | :---: |
| Winning Hand | Pays (to 1) |
| Any 7 Card Straight <br> Flush | 2000 |
| Super Full House | 1000 |
| Five Aces | 300 |
| Natural 7 Card Flush | 125 |
| Any Royal Flush | 100 |
| Natural 7 Card |  |
| Straight |  |$\quad 50$


| PAY TABLE 3 |  |
| :---: | :---: |
| Winning Hand | $\begin{aligned} & \text { Pays } \\ & \text { (to 1) } \end{aligned}$ |
| Natural 7 Card Straight Flush | 5000 |
| Royal Flush + R/M | 1000 |
| Wild 7 Card Straight Flush | 750 |
| Five Aces | 250 |
| Any Royal Flush | 100 |
| Any Straight Flush | 50 |
| Any 4 of a kind | 20 |
| Any Full House | 5 |
| Any Flush | 4 |
| Any 3 of a kind | 3 |
| Any Straight | 2 |
| Three Pair | PUSH |


| PAY TABLE 4 |  |
| :---: | :---: |
| Winning Hand | Pays (to 1) |
| Natural 7 Card Straight Flush | 8000 |
| Royal Flush + R/M | 2000 |
| Wild 7 Card Straight Flush | 1000 |
| Five Aces | 400 |
| Any Royal Flush | 150 |
| Any Straight Flush | 50 |
| Any 4 of a kind | 25 |
| Any Full House | 4 |
| Any Flush | 2 |
| Any Straight | LOSS |
| Three Pair |  |


| PAY TABLE 5 |  |
| :---: | :---: |
| Winning Hand | Pays (to 1) |
| Natural 7 Card <br> Straight Flush | 2500 |
| Royal Flush + R/M | 1000 |
| Wild 7 Card Straight <br> Flush | 750 |
| Five Aces | 250 |
| Any Royal Flush | 125 |
| Any Straight Flush | 50 |
| Any 4 of a kind | 25 |
| Any Full House | 4 |
| Any Flush | 2 |
| Any Straight | LOSS |
| Three Pair |  |


| CHAN CHU PLAYER ENVY - PAY TABLE 3 |  |
| :---: | :---: |
| Winning Hand | Pays (\$) |
| Natural 7 Card Straight Flush | 1000 |
| Royal Flush + R/M | 250 |
| Wild 7 Card Straight Flush | 100 |
| Five Aces | 50 |
| Any Royal Flush | 25 |
| Any Straight Flush | 10 |
| Any 4 of a kind |  |
| * Players qualify for Envy Bonus with a <br> \$5+ Chan Chu side bet |  |


| CHAN CHU PLAYER ENVY - PAY TABLE 4 |  |
| :---: | :---: |
| Winning Hand | Pays (\$) |
| Natural 7 Card Straight Flush | 5000 |
| Royal Flush + R/M | 1000 |
| Wild 7 Card Straight Flush | 500 |
| Five Aces | 250 |
| Any Royal Flush | 50 |
| Any Straight Flush | 20 |
| Any 4 of a kind | 5 |
| * Players qualify for Envy Bonus with a \$5+ Chan |  |

* Players qualify for Envy Bonus with a \$5+ Chan Chu side bet

| CHAN CHU PLAYER ENVY - PAY TABLE 5 |  |
| :---: | :---: |
| Winning Hand | Pays (\$) |
| Natural 7 Card <br> Straight Flush | 1000 |
| Royal Flush + R/M | 750 |
| Wild 7 Card Straight <br> Flush | 250 |
| Five Aces | 100 |
| Any Royal Flush | 50 |
| Any Straight Flush | 20 |
| Any 4 of a kind | 5 |

* Players qualify for Envy Bonus with a \$5+ Chan Chu side bet

